

FIG. 1a

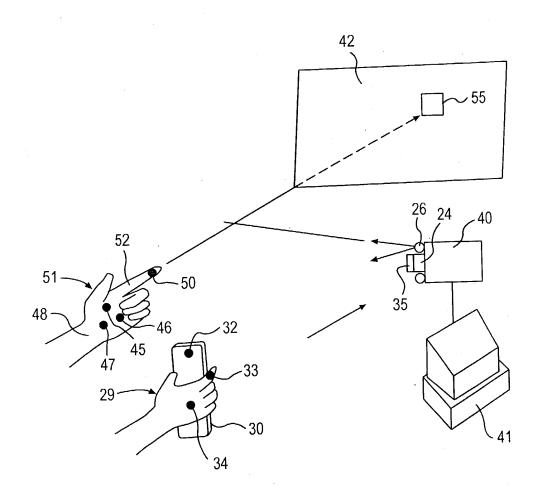


FIG. 1b

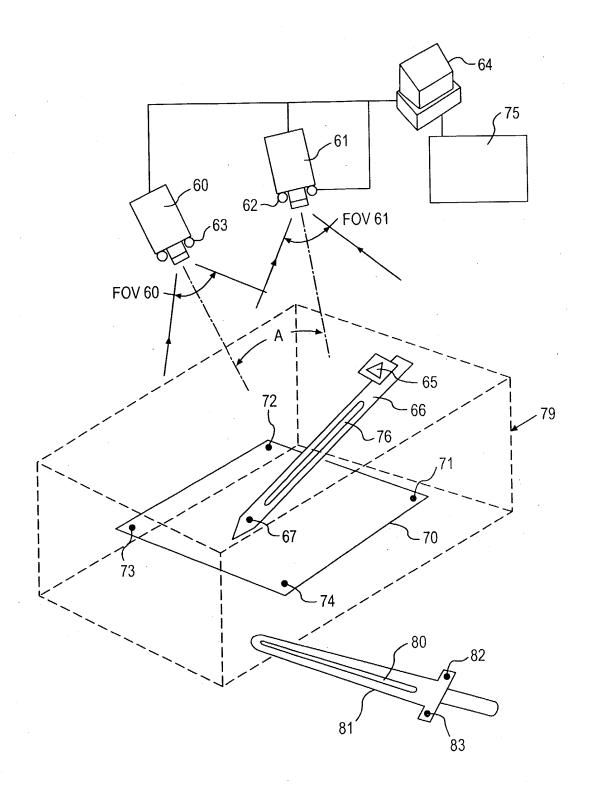


FIG. 1c

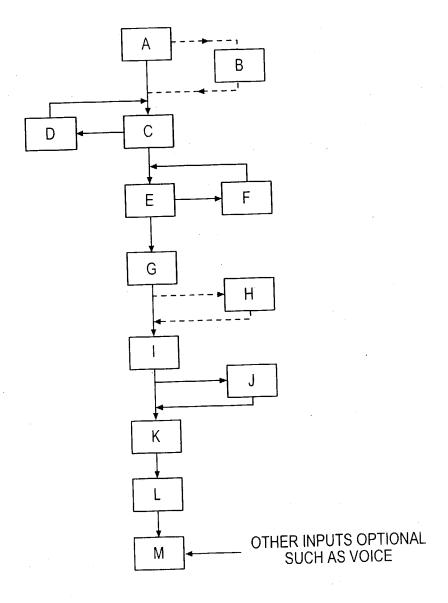


FIG. 1d

MAPPING ONE RGB COMPONENT OF A COLOR HERE, THE RED COMPONENT IS USED. THE SAME PROCESS CAN BE USED FOR THE GREEN AND BLUE COMPONENTS AS WELL.

- Ar IS THE RED COMPONENT OF THE AQUA COLOR
- Or IS THE RED COMPONENT OF THE ORANGE COLOR
- Pr IS THE RED COMPONENT OF THE PIXEL COLOR
- Cr IS THE RED COMPONENT OF THE COLOR ADJUSTED TO BE BETWEEN A AND O

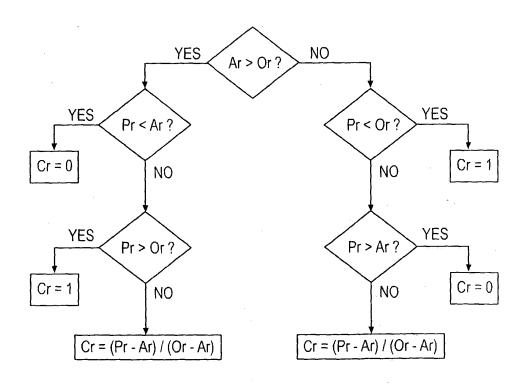


FIG. 1e

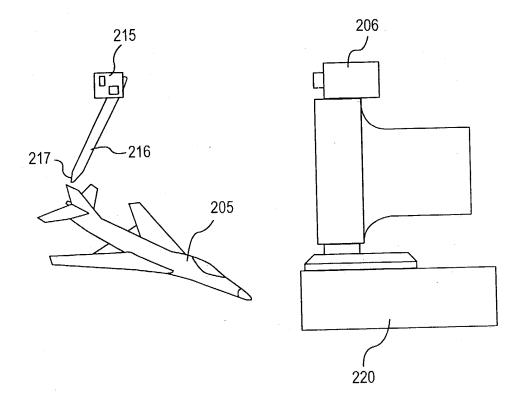


FIG. 2a

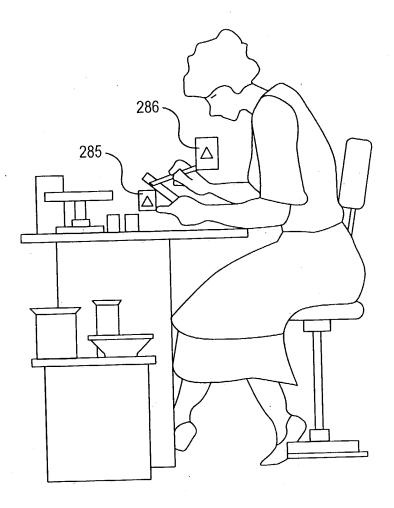
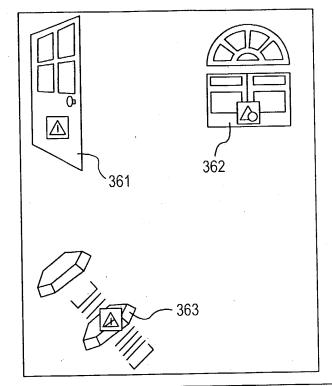


FIG. 2b



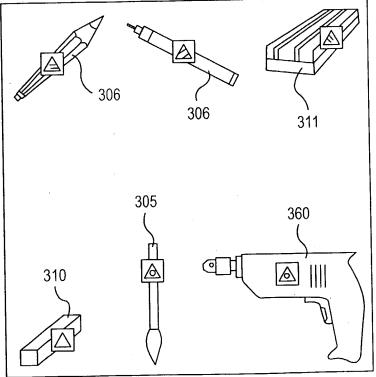


FIG. 3a

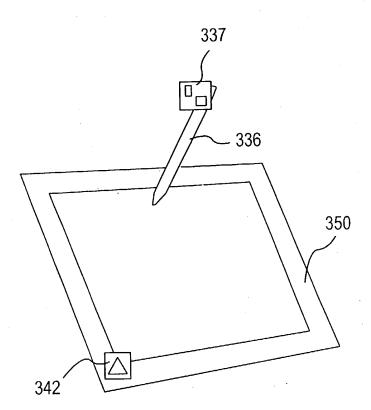


FIG. 3b

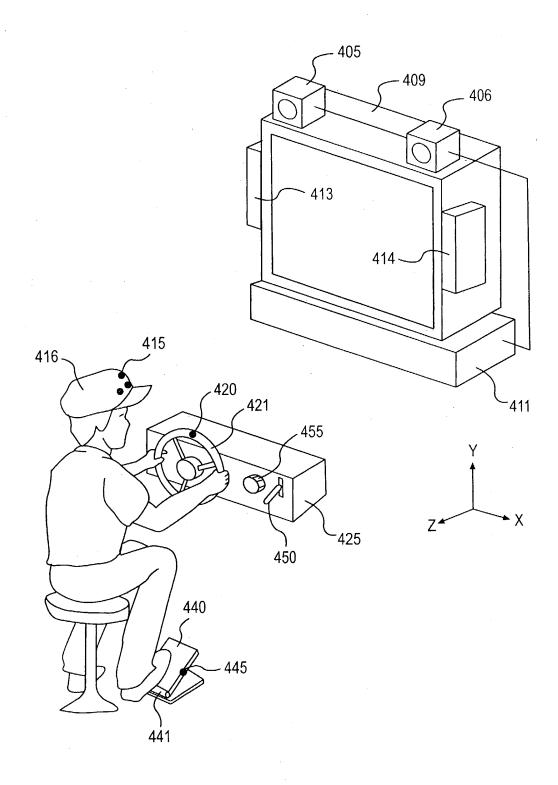
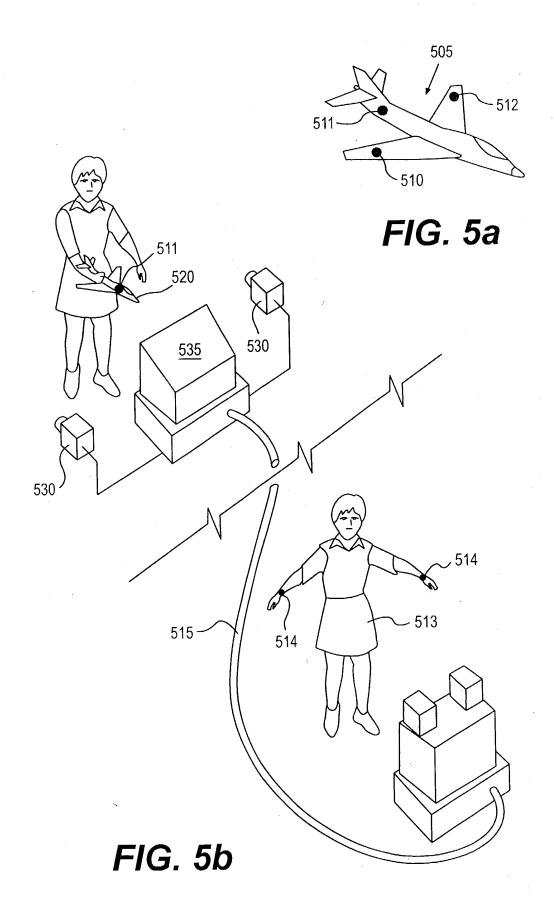


FIG. 4



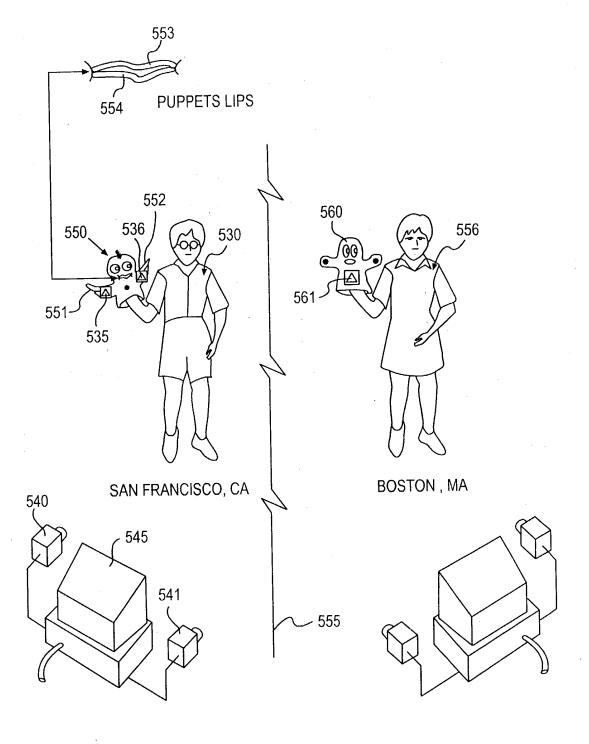


FIG. 5c

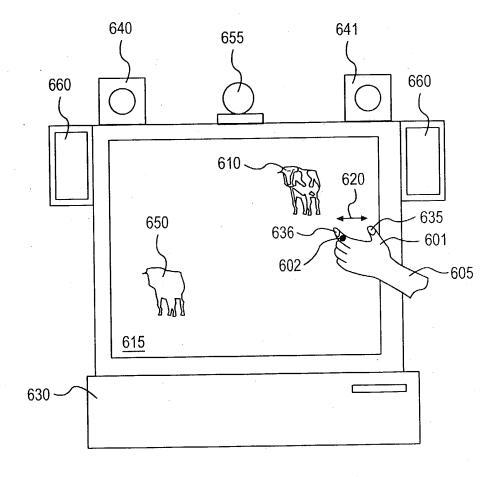


FIG. 6

## STEP 1 CAPTURE PIXEL FIELD OF EVERY CAMERA FOR NEW VIDEO FRAME. DISTINGUISH EVERY TARGET IN EACH CAMERA FIELD FROM THE REST OF THE IMAGE. STORE THE PIXELS THAT MAKE UP EACH TARGET. STEP 2 CAPTURE "INTERRUPT MEMBER" POSITIONS STEP 3 DETERMINE THE ID OF THE WORK TOOL FROM THE UNIQUE TARGET AND SUBTARGET, COLOR, SHAPE, AND ORIENTATION INFORMATION. THIS IS DONE BY FINDING THE BEST MATCH OF THIS TARGET INFORMATION TO BE STORED IN A TABLE. EACH PATTERN STORED IN THE TABLE HAS A CORRESPONDING ID NUMBER. STEP 4 DETERMINE X,Y,Z, AND ORIENTATION ANGLES A1, A2, A3 OF TARGETS USING PHOTOGRAPHIC OR LOOKUP TABLE PATTERN MATCHING TECHNIQUES. STEP 5 COMPUTE THE LOCATION AND ORIENTATION OF THE WORK TOOL'S "ACTION TIP" BY APPLYING AN OFFSET VECTOR TO THE TARGET POSITION AND ANOTHER VECTOR CALCULATION IS USED TO MODIFY THE ORIENTATION. THIS INFORMATION IS ALSO CONVERTED TO THE PROPER APPLICATION COORDINATES. STORE THIS INFORMATION. STEP 6 CHECK TO SEE IF ANY INTERRUPT BUTTON HAS BEEN CHANGED. IF NO. REPEAT FIRST STEPS, ELSE GO ON. STEP 7A DISTINGUISH UNIQUE COMBINATIONS OF INTERRUPT BUTTONS AND TARGET PATH INFORMATION (LOCATION, ORIENTATION AND TIMING PATTERNS) 1. ONE UNIQUE BUTTON/PATH COMBINATION DETERMINES PATH LOCATION, ORIENTATION AND TIMING INFORMATION (REFERRED TO AS PATHDATA). 2. ALL OTHER COMBINATIONS IDENTIFY INPUT PARAMETERS OR OBJECTS OR FUNCTIONS OR PROGRAM INSTRUCTIONS (REFERRED TO AS OBJECTDATA). STEP 7B IF THIS IS PATHDATA, CONVERT IT TO THE APPROPRIATE TASK PATH INFORMATION AND USE THE EXTRA TARGET INFORMATION BEYOND THAT NEEDED FOR THE PATH TO DEFINE CONTROL PARAMETERS. STEP 7C IF THIS IS OBJECTDATA, FIND THE BEST MATCH OF A TARGET PATH OR SET OF TARGET PATHS INCLUDING THE SEVEN DIMENSIONAL DATA (LOCATION, ORIENTATION AND TIME) OF EACH TARGET AND THEIR CORRESPONDING WORK TOOL IDS. ASSOCIATE A UNIQUE NUMBER (REFER TO AS A QUANT) TO THE ABSOLUTE OR RELATIVE PATH INFORMATION. STEP 8 INPUT THE QUANTS TO THE CONVERSION TABLE AND OUTPUT CORRESPONDING PROGRAM MENU SELECTIONS. MACRO INITIATIONS, OBJECT SELECTIONS, FUNCTION CALLS, PARAMETER SELECTIONS, ETC. IN OTHER WORDS, THE CONVERSION TABLE OUTPUT CAN BE USED TO DEFINE PROGRAM COMMANDS, OR REDEFINE THE OBJECT THAT IS ALIASED BY THE TARGETED TOOL OR ITS CORRESPONDING FUNCTIONS OR PARAMETERS. A USER DEFINED CONVERSION TABLE ALLOWS USERS FLEXIBILITY SUCH AS TO DEFINE THE PATH PATTERN THAT HE/SHE FINDS MOST COMFORTABLE. STEP 9

APPLY CONVERSION TABLE OUTPUT TO A COMPUTER PROGRAM EITHER DIRECTLY OR VIA LINK SUCH AS INTERNET.

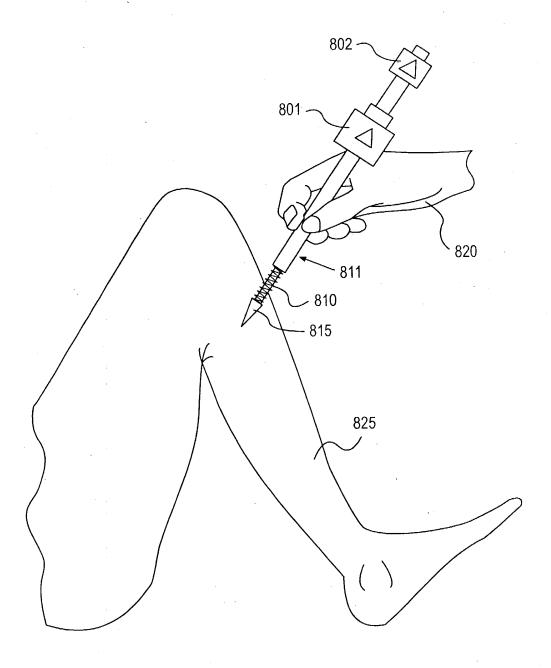


FIG. 8a

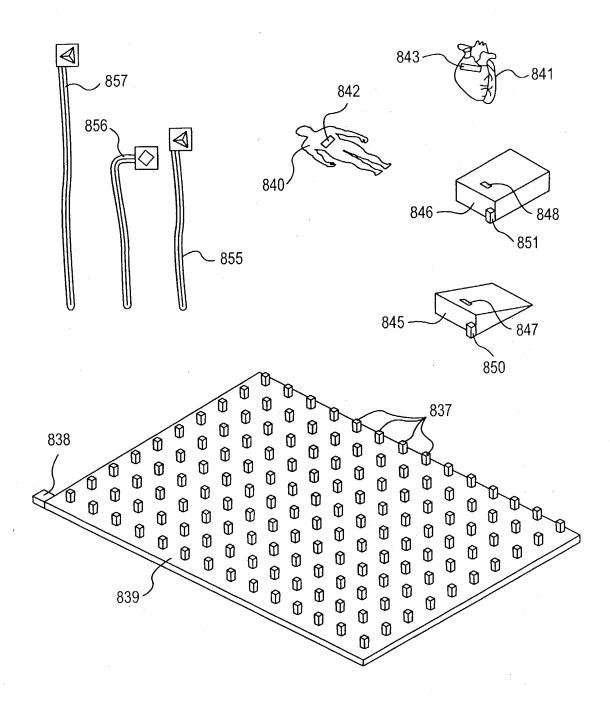


FIG. 8b

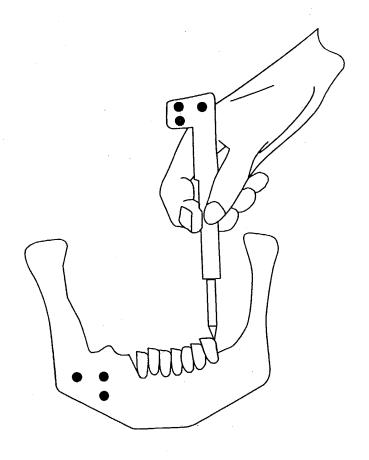


FIG. 8c

## PREREGISTER THE LOCATION AND ORIENTATION OF A SET OF OBJECTS WITH FREEFORM ATTACHMENTS

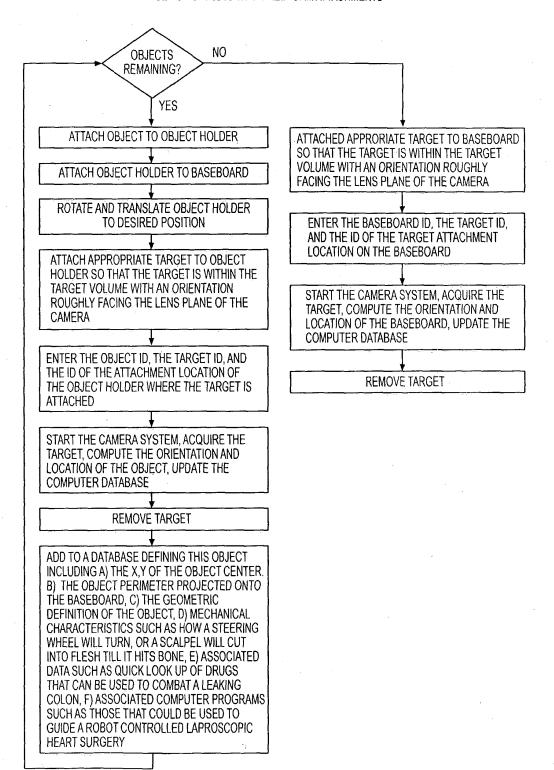


FIG. 8d

## PREREGISTER THE LOCATION AND ORIENTATION OF A SET OF OBJECTS WITH FIXED ATTACHMENTS

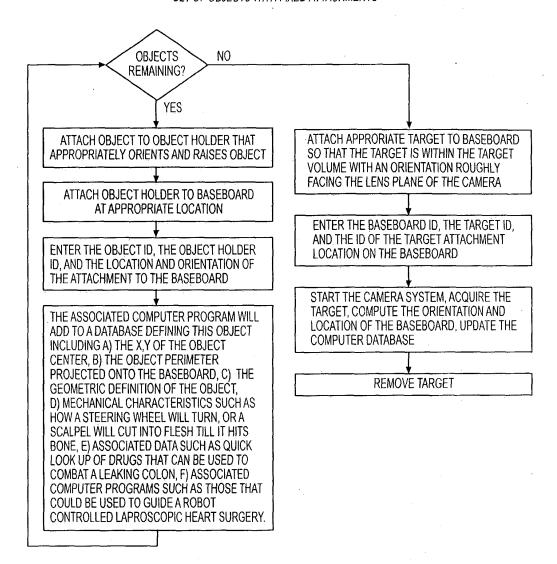


FIG. 8e

## UTILIZING TARGETED POINTERS WITH A SET OF PREREGISTERED OBJECTS

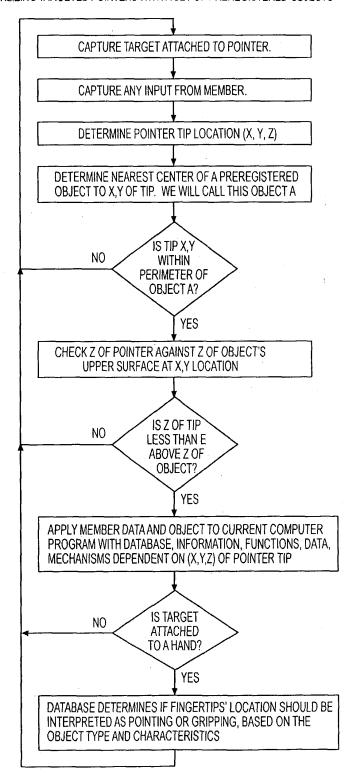


FIG. 8f

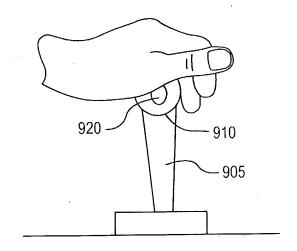


FIG. 9a

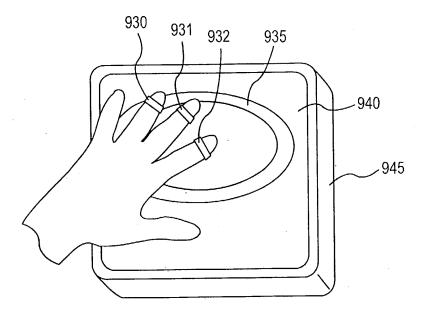


FIG. 9b

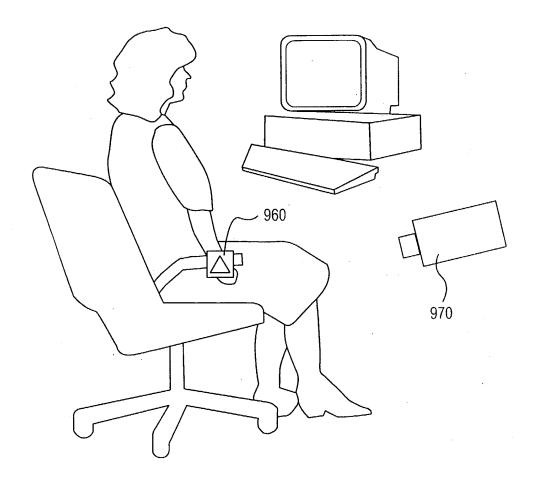


FIG. 9c

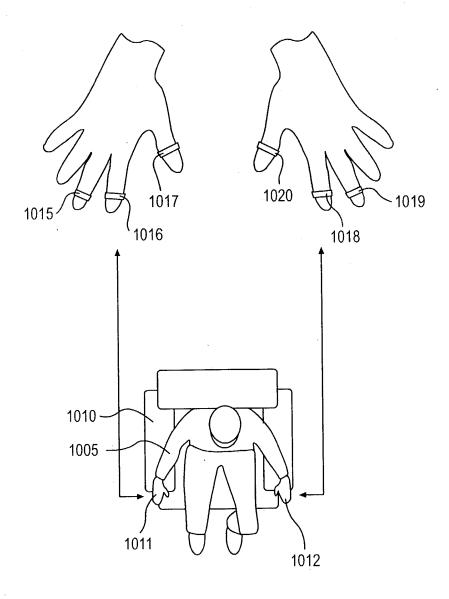
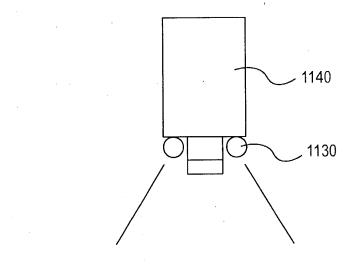


FIG. 10



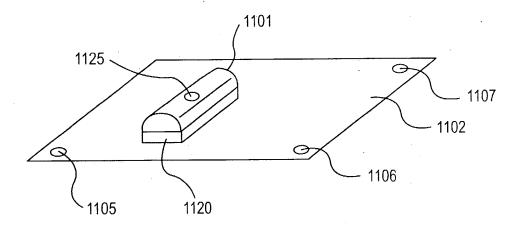


FIG. 11

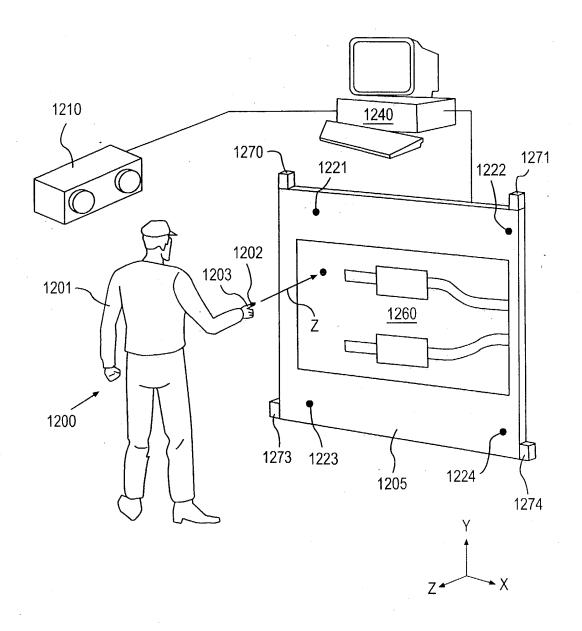


FIG. 12

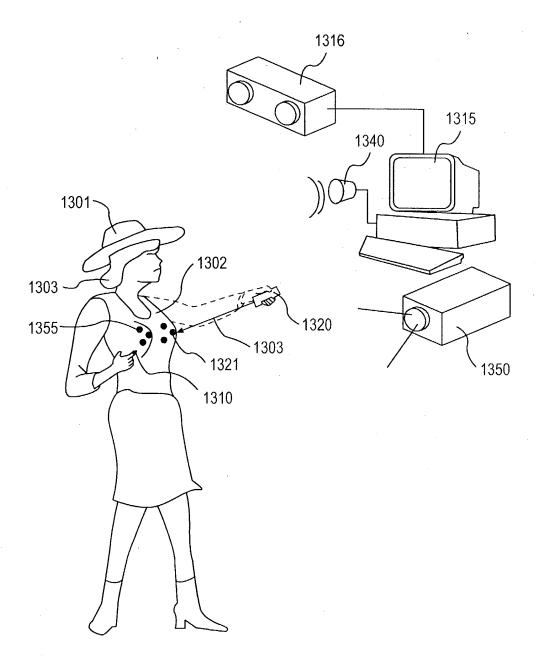


FIG. 13

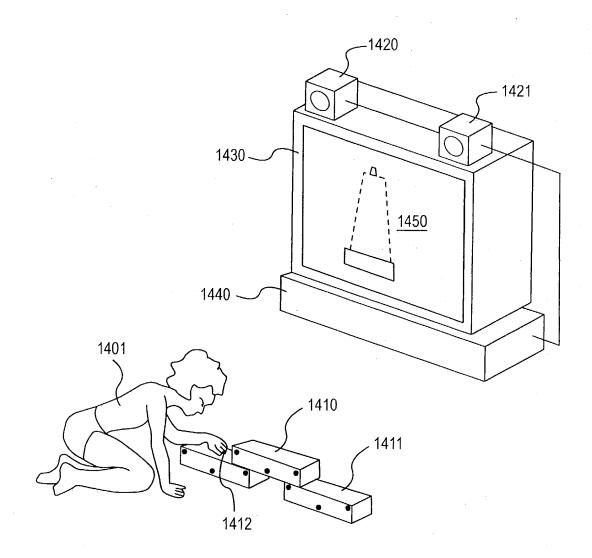


FIG. 14

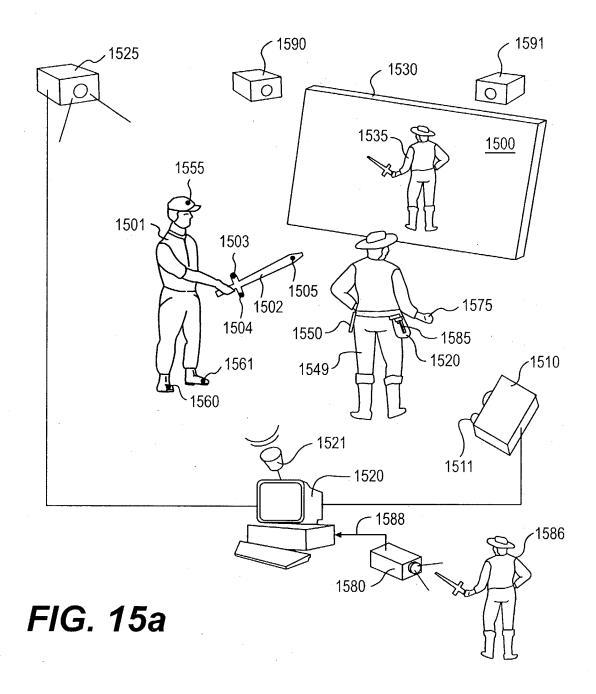


FIG. 15b 1585

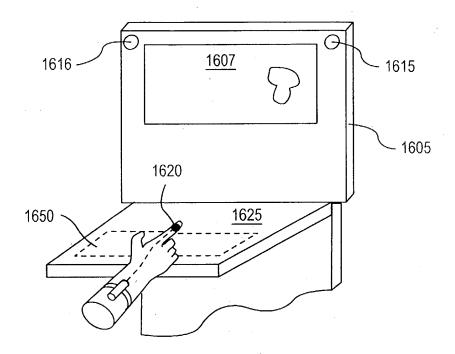


FIG. 16

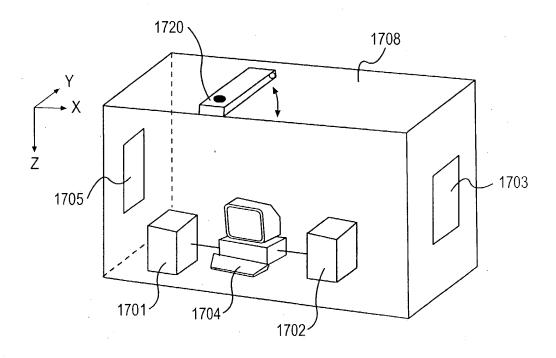


FIG. 17

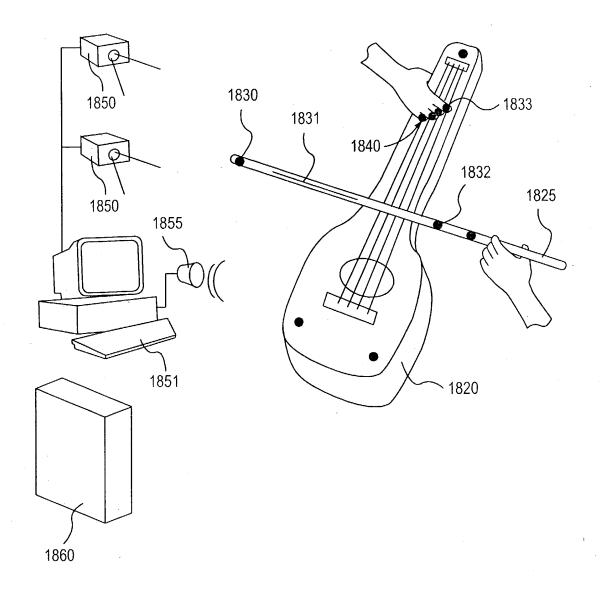
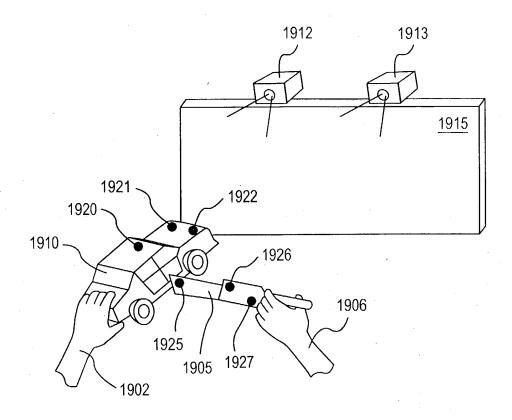


FIG. 18



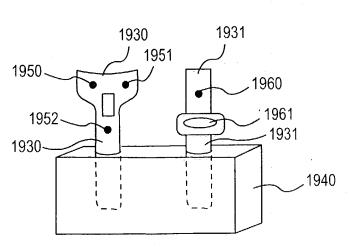


FIG. 19

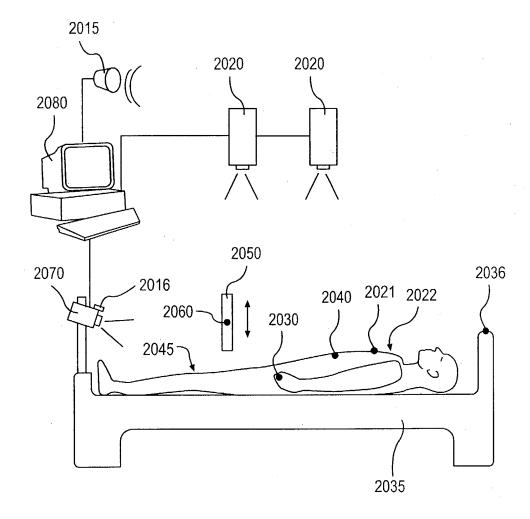


FIG. 20

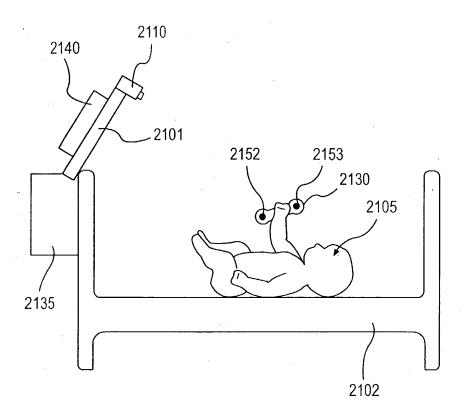


FIG. 21